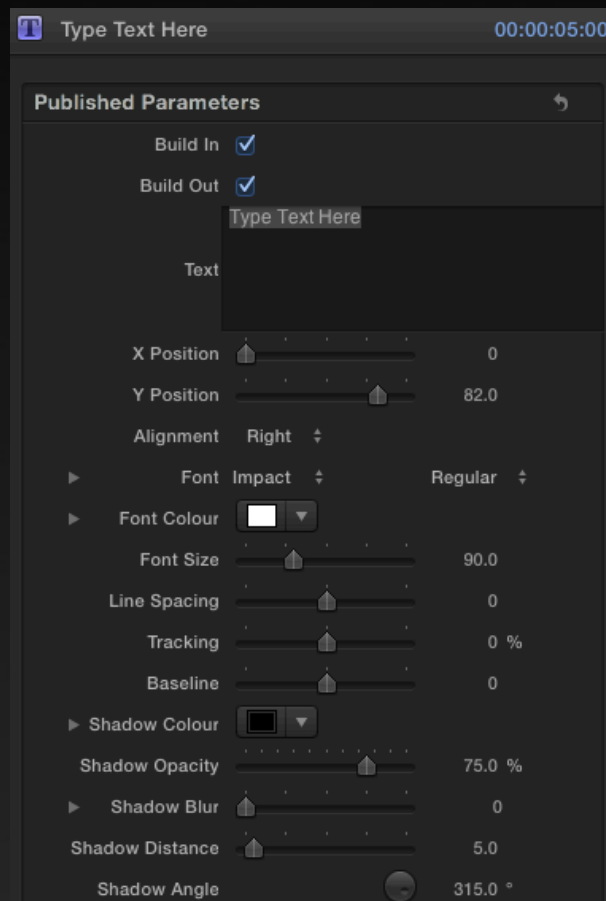


Blink Blur

Optimised for smooth playback in all SD, HD, 4K & 5K resolutions at all available frame rates from 23.98 to 60fps.

The “Title” is attached to the primary (or other) storyline as a “Connected Clip”.



The optional “Build In” and “Build Out” markers keep the in and out animations constant in time allowing the duration of the “Title” to only affect the length of time that it remains on screen between the in and out animations.

Deselecting the “Build In”, “Build Out” markers, or both, removes the relevant animations allowing the “Title” to appear on screen alone. This is ideal for repeat use and for cutting directly to or from the “Title” in alignment with a cut on your edit.

Due to the nature of the titles location/alignment relationship the ability to move it onscreen has been disabled. All repositioning is done in the inspector.

Adjusting the “Alignment” of the title keeps the centre point of the blur in the centre of the screen affecting the blur animation in different ways, adjusting the “X Position” moves the

centre point with the title, the result is that the animation looks the same but with the title repositioned on the screen.

The “X Position” can be adjusted in combination with the Alignment to get some very desirable results.

“Y Position” affects the titles vertical position on screen.

The text “Font”, “Colour”, “Size”, “Line Spacing”, “Tracking” & “Baseline” can all be adjusted directly from the “Published Parameters” in your “Inspector”.

All shadow parameters have been published and adjust as expected.

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